

GROSSE POINTE SOCCER ASSOCIATION

2011 Spring Season

REFEREE INFORMATION PACKET



- GPSA uses only certified referees
- Check Michiganyouthsoccer.org for classes if you want to upgrade certification.

GPSA Assigns...

- U7-U10 House
- U12 and U14 Metro Travel
- MYSL Travel U8-U12 (U12 AR's only)
- If you want assignments in other leagues let me know and I will give you contact names of other Assignors.
- GPSA Assigns using an online system at Arbitersports.com

Referees Should...

- Get to the game early
- Look the part
- Take charge and be confident
- Blow the whistle hard
- Run the field
- Know the Rules
- Prepare a 'line'
- Be Organized
- Check Arbiter

Change from past seasons: This year, unaccepted games will be unassigned by Thursday and opened to other refs on a first come first serve basis. An email will go out to qualified referees notifying them of available games.

Arbiter Instructions for GPSA Referees

1. Log on to Arbitersports.com using the password given in your "Welcome Message". (You will only receive a welcome message if you have supplied the Assignor with your name and a unique email address.)
2. Accept terms and conditions.
3. Change password. This is your new password, so use something you won't forget.
4. If you are invited to join GPSA click "accept". (This is for refs who may be listed with other organizations.)
5. Click on "sign in".
6. From "Main" page click on "Profile". Update your information. Don't forget to save whenever asked.
7. Click on "Blocks". Now you can block your calendar for days you know you cannot work. For Calendar, choose action to block full and half days you cannot work. Don't forget to choose date range for the days you want to block. Click "apply" and "exit" to complete. You can print summary to view your blocked days.
- 8. ***From the "Main" Page click "ready to be assigned" on the top right side. This is very important. If you do not click on this your Assignor cannot assign you to games.**
9. When the Assignor is ready, she will begin to assign you games. You will receive emails for assigned games or you can sign in and click on "Schedule". "Accept" or "Decline" the games offered to you asap. Don't forget to click "submit" to finish.
10. You may also need to view notes regarding a game. Click on "notes".
11. When finished you can print your schedule under Reports.
15. Check in with Arbiter or your email during the week as some games may be reassigned and sent to you.

(We are not using Self Assigning or Lists)

**** Officials are responsible for checking assignments weekly. All unaccepted games will be unassigned and offered on a first come first serve basis each THURSDAY before the weekend.**

Grosse Pointe Soccer Association Referee Fees Spring 2011

House and Metro Travel Games

<u>Age</u>	<u>Center/AR/AR</u>	<u>Solo</u>	<u>Ball Size</u>	<u>Length of Game</u>
U07	\$10/NA/NA	NA	3	4x10 Min
U08	\$10/NA/NA	NA	3	4x10 Min
U09	\$20/NA/ NA	NA	4	2x25 Min
U10	\$20/NA/ NA	NA	4	2x25 Min
U12	\$25/15/15	\$30	4	2x30 Min
U14	\$28/18/18	\$40	5	2x35 Min

MYSL Travel Games (In Grosse Pointe Only)

<u>Age</u>	<u>Center/AR/AR</u>	<u>Solo</u>	<u>Ball Size</u>	<u>Length of Game</u>
U09	\$22/NA/NA	NA	4	2x25 Min
U10	\$22/NA/NA	NA	4	2x25 Min
U11	\$25/15/15	\$27	4	2x30 Min
U12	\$25/15/15	\$30	4	2x30 Min
U13	\$35/25/25	\$40	5	2x35 Min
U14	\$35/25/25	\$45	5	2x35 Min
U15 & 16	\$45/35/35	\$55	5	2x40 Min
U17 to U19	\$50/35/35	\$70	5	2x40 Min

MSPSP Premier Travel Games

<u>Age</u>	<u>Center/AR/AR</u>	<u>Solo</u>	<u>Ball Size</u>	<u>Length of Game</u>
U13	\$40/30/30	\$40	5	2x35 Min
U14	\$40/30/30	\$40	5	2x35 Min
U15	\$50/35/35	\$50	5	2x40 Min
U16	\$50/35/35	\$50	5	2x40 Min
U17 to U19	\$60/40/40	\$60	5	2x45 Min

GPSA U7/U8 House League Rules

Referees have jurisdiction to determine whether the field and other playing conditions are safe to start or continue play. SAFETY MUST COME FIRST! Fields are smaller; therefore the ten-yard distances specified by FIFA rules should be applied as five yards. There is no goal area. The goalie may not be charged within the penalty area.

Referees

There will be a single center referee for all U7 / U8 games. The referee fee is \$10 per game.

Equipment

Shin guards are required and must be covered by socks. Uniform shirt must be visible over other clothing. Home team wears green.

Ball

Size 3

Duration

Games will consist of four 10 minute quarters with substitution at the 5 minute mark of each quarter.

Substitutions

At approximately the 5 minute mark of every quarter, substitutions shall occur. At least four different goalies must be used each game.

Players

Play will be 6 vs. 6. There must be five field players plus a goalkeeper. No team shall play short-handed. Teams lacking six players shall have their opponent play with an equal number of players.

Goalkeeper

The goalkeeper may carry the ball to the edge of the penalty area before throwing or kicking the ball. A minimum of four different goalkeepers are to be used each game. The change shall come at the end of each quarter or at the substitution stoppage at the 5th minute of the quarter. In the event of injury, goalkeepers may be substituted at any time.

Coaching

One coach may be on the field. The coach must stay in the defensive end. Coaches, parents, and spectators are not allowed behind the goal lines. Coaches are responsible for the conduct of their players and spectators who have come to support the players. Unsportsmanlike behavior or intimidation by a players, coach or fan against ANY other party will not be tolerated and will result in the stoppage of play and the potential forfeiture of the game.

Tie Games

Ties are not broken.

Goal Kick

Goal kicks may be taken from any point inside the penalty area (not specifically within the goal box).

Throw-in

A foul throw may be retaken once by the offending team. The referee may explain the error on the first throw.

Fouls

All fouls and foul interpretations are according to FIFA Rules. Offside shall not be called. Fouls occurring inside the penalty area are taken outside the penalty area. All infractions shall result in an indirect free kick.

Medical

If a player is bleeding, the player must leave the field immediately. The player is not allowed back on the field until 1. all bleeding has stopped, 2. the injury has been covered, and 3. the player has no blood on his/her uniform.

GPSA U9/U10 House League Rules

Field

Referees have jurisdiction to determine whether the field and other playing conditions are safe to start or continue play. SAFETY MUST COME FIRST!

Equipment

Shin guards are required, and must be covered by socks.
Uniform jerseys must be visible over (warmer) clothing.
Cleats must have no toe spike.
NO JEWELRY!

Ball

Ball size is 4

Duration

Two (2) 25-30 minute halves – (35 minute halves at referee's discretion)
Half time is 5 minutes

Substitutions

FIFA rules: Unlimited, but only at a stoppage of play for;

1. The half,
2. a goal,
3. a goal kick,
4. a throw in by the team making the substitution,
5. an injury for which the referee stops play,
6. for a yellow card.

Goal Kick

Taken anywhere within the goal area (6 yard box)

Players

8vs8 - 7 field players plus 1 goalkeeper, except:

1. If one team has available for play less than 8 players, then both teams shall play equal provided that no team be obliged to play with less than 6 players.
2. When one team leads another by four goals or more,
 - a) The trailing team shall be permitted to add one additional player.
 - b) If the trailing team does not have an additional player, the leading team shall play with one less player than is otherwise allowed by these rules.

Goalkeeper

Goalkeepers have six seconds to release the ball after gaining control.
A minimum of two different goalkeepers must be used during each game.

Coaching

All coaches on the sidelines, but only between the 18 yard lines. Every effort should be made to control your movements. Coaches are also responsible for the behavior of their team members and parents. Please encourage positive behavior and do not abuse the referees.

Parents, Coaches, and spectators are not allowed behind the goal lines.

Tie Games

Ties are not broken.

Throw Ins

According to FIFA rules, two feet on the ground, ball throw starts from back/top of the head.

Fouls

All fouls and foul interpretations are according to FIFA rules.

- Yellow Cards- Any player that receives a yellow card shall be removed for the completion of the half. A player may be substituted. If the yellow card occurs in the first half, the player may re-enter the second half.
- Red Cards- Any player that receives a red card shall immediately be removed from the rest of the game. A player may not replace the ejected player. The red carded player is also automatically suspended from the next game played. All red cards should be reported to the Referee Director at the end of the game by the player's coach for possible further disciplinary action.
- Coach Red Card- Any red card received by a coach or assistant must be reported immediately to the Referee Director at the end of the game by the coach. The coach must leave the field immediately. An assault by a coach on a player, parent, or referee will result in suspension.
- Serious Offense- Any serious offense will be referred to the Disciplinary Committee composed of the Directors from the League. Both coaches, referee, and others may be requested to participate in a hearing before final action is taken.

Medical

If a player is injured and bleeding, the player must leave the field immediately. The player is not allowed back on the field until;

1. All bleeding has stopped,
2. The injury has been covered,
3. The player has no blood on his/her uniform.

Game Reports

Issues and concerns may be submitted online to gp.referees@gmail.com

Fifa Rules

http://www.fifa.com/fifa/handbook/laws/2005/LOTG2002_E.pdf

For MYSL rules refer to the michigansoccer.com website.

Date: April 11, 2011
To: GPSA Referees
From: Peter Mogk, Director of Referees
Cynthia Sohn, Referee Assignor

GPSA Referee Protocol and Recommendations

We continue to look for opportunities to upgrade referee performance in the GPSA House and Travel programs so that we offer our players, coaches and parents consistent and high-level officiating. We will continue to monitor our progress and provide suggestions where appropriate. Our Referee Evaluation System has been helpful in identifying areas of improvement. By and large, the performance of our GPSA referees is very good and your efforts are appreciated by the players, coaches, parents and GPSA Board of Directors. Thank you for your good work. Please review the following points below as they have been identified as areas where we as a group can improve:

1. **Know and understand the Laws of the Game and any applicable Rule Modifications (see attached) that apply to the game / league / division you are officiating.**

Review these rules before taking the field and make sure that you discuss these rules with each coach prior to the game (i.e. – offsides not enforced, length of game, pass-back rule not enforced, number of players, direct or indirect kicks, etc.). Reviewing these rules with the coaches and players in advance will reduce conflict.

Know and implement:

- a) Proper re-start procedures after a stoppage of the game

Recognize and enforce:

- a) Pushing and shoving vs. good challenges
- b) Handling the Ball Foul vs. Incidental contact with the hand

2. **DO NOT LET ROUGH PLAY OCCUR OR GO UNSANCTIONED.**

The biggest complaint we receive is that our GPSA referees are not calling the games close enough and rough play is being allowed and escalates throughout the game. You must call the games closely and take decisive and immediate action to protect the safety of the players. We are seeing an abundance of pushing, grabbing and rough tackles that are not being called as fouls. As a result, they players are becoming frustrated and then retaliate against the opposing team. You have the power to prevent this situation from occurring ---- blow your whistle and call a close game. Do not let the game get out of control. If necessary sanction and send off offending players that cannot control their behavior – do not be timid on the field.

3. **Control the game with your whistle and body language – be confident**

Blow your whistle loud and hard when necessary – call a close game. Do not let the game get out of control. Your body language and how you use your whistle will indicate to everyone whether you are in control of the game, or not. If necessary sanction and send off offending players that cannot control their behavior – do not be timid on the field.

4. **Be consistent in the way you call the game.**

Inconsistency in your calls will frustrate players, coaches and spectators. Know the rules and apply them rigorously. Do not be afraid to “make the call”. Set the tone of the game early and maintain a consistent method of calling the game.

5. **Be in the proper position to make the call -- and hustle.**

You need to hustle and move quickly on the field to put yourself in the proper position to call the game effectively. You should not be standing still in the middle of the field calling the game without moving. You need to run and keep up with the play. If you are on top of the play and indicate you are paying attention to play you will gain the respect of players, coaches and spectators alike. Move aggressively up and down the field.

6. **Communication is key to controlling the game.**

You need to be able to effectively communicate how you are calling the game with players, coaches and spectators. You can communicate with your voice and your whistle. If you see a foul and are going to play “advantage” you should call out “play on”. This informs everyone that you have seen a possible infraction but you are **intentionally** allowing play to continue. If you see arms up to push or a player becoming out of control tell them to restrain themselves or they will be called --- be proactive -- - do not wait for a situation to occur that you can predict will happen --- address it up front. Use your whistle as an effective tool to let everyone know you are unhappy with a rough tackle or unsporting behavior. Blow your whistle loud and long to control the game.

7. **Be professional and timely.**

Dress properly and arrive early. Be well prepared to officiate the game.